Package 'alabaster.base'

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Title Save Bioconductor Objects To File

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Description Save Bioconductor data structures into file artifacts, and load them back into memory. This is a more robust and portable alternative to serialization of such objects into RDS files. Each artifact is associated with metadata for further interpretation; downstream applications can enrich this metadata with context-specific properties.

Imports alabaster.schemas, methods, utils, S4Vectors, rhdf5 (>= 2.47.6), jsonlite, jsonvalidate, Rcpp

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Contents

acquireFile																																			2	2
altReadObjec	t	•	•	•	•		•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•		•	•	•	•	•	•	4	1

altSaveObject
5
anyMissing
chooseMissingPlaceholderForHdf5
createRedirection
hdf5
listObjects
loadDirectory
moveObject
quickLoadObject
quickReadCsv
readAtomicVector
readBaseFactor
readBaseList
readDataFrame
readDataFrameFactor
readMetadata
readObject
readObjectFile
removeObject
Rfc3339
saveAtomicVector
saveBaseFactor
saveBaseList
saveFormats
saveMetadata
saveObject
saveObject,DataFrame-method
saveObject,DataFrameFactor-method
transformVectorForHdf5
validateDirectory
validateObject
writeMetadata
43

Index

acquireFile

Acquire file or metadata

Description

WARNING: these functions are deprecated. Applications are expected to handle acquisition of files before loaders are called. Acquire a file or metadata for loading. As one might expect, these are typically used inside a load* function.

acquireFile

Usage

```
acquireFile(project, path)
acquireMetadata(project, path)
## S4 method for signature 'character'
acquireFile(project, path)
## S4 method for signature 'character'
acquireMetadata(project, path)
```

Arguments

project	Any value specifying the project of interest. The default methods expect a string containing a path to a staging directory, but other objects can be used to control dispatch.
path	String containing a relative path to a resource inside the staging directory.

Details

By default, files and metadata are loaded from the same staging directory that is written to by stageObject. alabaster applications can define custom methods to obtain the files and metadata from a different location, e.g., remote databases. This is achieved by dispatching on a different class of project.

Each custom acquisition method should take two arguments. The first argument is an R object representing some concept of a "project". In the default case, this is a string containing a path to the staging directory representing the project. However, it can be anything, e.g., a number containing a database identifier, a list of identifiers and versions, and so on - as long as the custom acquisition method is capable of understanding it, the load* functions don't care.

The second argument is a string containing the relative path to the resource inside that project. This should be the path to a specific file inside the project, not the subdirectory containing the file. More concretely, it should be equivalent to the path in the *output* of stageObject, not the path to the subdirectory used as the input to the same function.

The return value for each custom acquisition function should be the same as their local counterparts. That is, any custom file acquisition function should return a file path, and any custom metadata acquisition function should return a naamed list of metadata.

Value

acquireFile methods return a local path to the file corresponding to the requested resource.

acquireMetadata methods return a named list of metadata for the requested resource.

Author(s)

Aaron Lun

Examples

```
# Staging an example DataFrame:
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
tmp <- tempfile()
dir.create(tmp)
info <- stageObject(df, tmp, path="coldata")
writeMetadata(info, tmp)
# Retrieving the metadata:
meta <- acquireMetadata(tmp, "coldata/simple.csv.gz")
str(meta)
# Retrieving the file:
acquireFile(tmp, "coldata/simple.csv.gz")
```

altReadObject Alt

Alter the reading function

Description

Allow alabaster applications to specify an alternative reading function in altReadObject.

Usage

altReadObject(...)

```
altReadObjectFunction(fun)
```

Arguments

	Further arguments to pass to readObject or its equivalent.
fun	Function that can serve as a drop-in replacement for readObject.

Details

By default, altReadObject is just a wrapper around readObject. However, if altReadObjectFunction is called, altReadObject calls the replacement fun instead. This allows alabaster applications to inject wholesale or class-specific customizations into the reading process, e.g., to add more metadata whenever an instance of a particular class is encountered. Developers of alabaster extensions should use altReadObject (instead of readObject) to read child objects when writing their own reading functions, to ensure that application-specific customizations are respected for the children.

To motivate the use of altReadObject, consider the following scenario.

1. We have created a reading function readX function to read an instance of class X in an alabaster extension. This function may be called by readObject if instances of X are children of other objects.

- 2. An alabaster application Y requires the addition of some custom metadata during the reading process for X. It defines an alternative reading function readObject2 that, upon encountering a schema for X, redirects to a application-specific reader readX2. An example implementation for readX2 would involve calling readX and decorating the result with the extra metadata.
- 3. When operating in the context of application Y, the readObject2 generic is used to set altReadObjectFunction. Any calls to altReadObject in Y's context will subsequently call readObject2.
- 4. So, when writing a reading function in an alabaster extension for a class that might contain instances of X as children, we use altReadObject instead of directly using readObject. This ensures that, if a child instance of X is encountered *and* we are operating in the context of application Y, we correctly call readObject2 and then ultimately readX2.

The application-specific fun is free to do anything it wants as long as it understands the representation. It is usually most convenient to leverage the existing functionality in readObject, but if the application-specific saver in altSaveObject does something unusual, then fun is responsible for the correct interpretation of any custom representation.

Value

For altReadObject, any R object similar to those returned by readObject.

For altReadObjectFunction, the alternative function (if any) is returned if fun is missing. If fun is provided, it is used to define the alternative, and the previous alternative is returned.

Author(s)

Aaron Lun

```
old <- altReadObjectFunction()</pre>
```

```
# Setting it to something.
altReadObjectFunction(function(...) {
    print("YAY")
    readObject(...)
})
# Staging an example DataFrame:
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
tmp <- tempfile()</pre>
```

```
saveObject(df, tmp)
```

```
# And now reading it - this should print our message.
altReadObject(tmp)
```

```
# Restoring the old reader:
altReadObjectFunction(old)
```

altSaveObject

Description

Allow alabaster applications to divert to a different saving generic instead of saveObject.

Usage

```
altSaveObject(...)
```

altSaveObjectFunction(generic)

Arguments

•••	Further arguments to pass to saveObject or an equivalent generic.
generic	Generic function that can serve as a drop-in replacement for saveObject.

Details

By default, altSaveObject is just a wrapper around saveObject. However, if altSaveObjectFunction is called, altSaveObject calls the replacement generic instead. This allows alabaster applications to inject wholesale or class-specific customizations into the saving process, e.g., to save more metadata whenever an instance of a particular class is encountered. Developers of alabaster extensions should use altSaveObject to save child objects when implementing saveObject methods, to ensure that application-specific customizations are respected for the children.

To motivate the use of altSaveObject, consider the following scenario.

- 1. We have created a staging method for class X, defined for the saveObject generic.
- 2. An alabaster application Y requires the addition of some custom metadata during the staging process for X. It defines an alternative staging generic saveObject2 that, upon encountering an instance of X, redirects to an application-specific method (i.e., saveObject2,X-method). For example, the saveObject2 method for X could call X's saveObject method and add the necessary metadata to the result.
- 3. When operating in the context of application Y, the saveObject2 generic is used to set altSaveObjectFunction. Any calls to altSaveObject in Y's context will subsequently call saveObject2.
- 4. So, when writing a saveObject method for any objects that might contain an instance of X as a child, we call altSaveObject on that X object instead of directly using saveObject. This ensures that, if a child instance of X is encountered *and* we are operating in the context of application Y, we correctly call saveObject2 and then ultimately the application-specific method.

The application-specific generic is free to do anything it wants as long as the custom representation is understood by the application-specific reader in altReadObject. However, it is usually most convenient to re-use the existing representations created by saveObject. This means that any

anyMissing

customizations should not interfere with the validity of those representations, as defined by the **takane** specifications and enforce by validateObject. We recommend that any customizations should manifest as new files starting with an underscore, as this will not interfere by any **takane** file specification.

Value

For altSaveObject, files are created at the specified location, see saveObject for details.

For altSaveObjectFunction, the alternative generic (if any) is returned if generic is missing. If generic is provided, it is used to define the alternative, and the previous alternative is returned.

Author(s)

Aaron Lun

Examples

old <- altSaveObjectFunction()</pre>

```
# Creating a new generic for demonstration purposes:
setGeneric("superSaveObject", function(x, path, ...)
    standardGeneric("superSaveObject"))
setMethod("superSaveObject", "ANY", function(x, path, ...) {
    print("Falling back to the base method!")
    saveObject(x, path, ...)
})
altSaveObjectFunction(superSaveObject)
```

```
# Staging an example DataFrame. This should print our message.
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
tmp <- tempfile()
altSaveObject(df, tmp)
```

Restoring the old loader: altSaveObjectFunction(old)

anyMissing

Find missing values

Description

Find missing (NA) values. This is smart enough to distinguish them from NaN values in numeric x. For all other types, it just calls is.na or anyNA.

Usage

anyMissing(x)

is.missing(x)

Arguments

х

Vector or array of atomic values.

Value

For anyMissing, a logical scalar indicating whether any NA values were present in x.

For is.missing, a logical vector or array of shape equal to x, indicating whether each value is NA.

Author(s)

Aaron Lun

Examples

```
anyNA(c(NaN))
anyNA(c(NA))
anyMissing(c(NaN))
anyMissing(c(NA))
```

is.na(c(NA, NaN))
is.missing(c(NA, NaN))

chooseMissingPlaceholderForHdf5 Choose a missing value placeholder

Description

In the **alabaster.*** framework, we mark missing entries inside HDF5 datasets with placeholder values. This function chooses a value for the placeholder that does not overlap with anything else in a vector.

Usage

```
chooseMissingPlaceholderForHdf5(x, .version = 3)
```

Arguments

Х	An atomic vector to be saved to HDF5.
.version	Internal use only.

createRedirection

Details

For floating-point datasets, the placeholder will not be NA if there are mixtures of NAs and NaNs. We do not rely on the NaN payload to distinguish between these two values.

Placeholder values are typically saved as scalar attributes on the HDF5 dataset that they are used in. The usual name of this attribute is "missing-value-placeholder", as encoding by missingPlaceholderName.

Value

A placeholder value for missing values in x, guaranteed to not be equal to any non-missing value in x.

Examples

```
chooseMissingPlaceholderForHdf5(c(TRUE, NA, FALSE))
chooseMissingPlaceholderForHdf5(c(1L, NA, 2L))
chooseMissingPlaceholderForHdf5(c("aaron", NA, "barry"))
chooseMissingPlaceholderForHdf5(c(1.5, NA, 2.6))
chooseMissingPlaceholderForHdf5(c(1.5, NA, 2.6))
```

createRedirection Create a redirection file

Description

WARNING: this function is deprecated. Redirection is no longer supported in the latest **alabaster** framework. Create a redirection to another path in the same staging directory. This is useful for creating short-hand aliases for resources that have inconveniently long paths.

Usage

createRedirection(dir, src, dest)

Arguments

dir	String containing the path to the staging directory.
src	String containing the source path relative to dir.
dest	String containing the destination path relative to dir. This may be any path that
	can also be used in acquireMetadata.

Details

src should not correspond to an existing file inside dir. This avoids ambiguity when attempting to load src via acquireMetadata. Otherwise, it would be unclear as to whether the user wants the file at src or the redirection target dest.

src may correspond to existing directories. This is because directories cannot be used in acquireMetadata, so no such ambiguity exists.

Value

A list of metadata that can be processed by writeMetadata.

Author(s)

Aaron Lun

Examples

```
# Staging an example DataFrame:
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
tmp <- tempfile()
dir.create(tmp)
info <- stageObject(df, tmp, path="coldata")
writeMetadata(info, tmp)
# Creating a redirection:
redirect <- createRedirection(tmp, "foobar", "coldata/simple.csv.gz")
writeMetadata(redirect, tmp)
# We can then use this redirect to pull out metadata:
info2 <- acquireMetadata(tmp, "foobar")
str(info2)
```

hdf5 HDF5 utilities

Description

Basically just better versions of those in **rhdf5**, dedicated to **alabaster.base** and its dependents. Intended for **alabaster.*** developers only.

listObjects List objects in a directory

Description

List all objects in a directory, along with their types.

Usage

listObjects(dir, include.children = FALSE)

loadDirectory

Arguments

dir String containing a path to a staging directory. include.children Logical scalar indicating whether to include child objects.

Value

DataFrame where each row corresponds to an object and contains;

- path, the relative path to the object's subdirectory inside dir.
- type, the type of the object
- child, whether or not the object is a child of another object.

If include.children=FALSE, metadata is only returned for non-child objects.

Author(s)

Aaron Lun

Examples

```
tmp <- tempfile()
dir.create(tmp)
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
saveObject(df, file.path(tmp, "whee"))
ll <- list(A=1, B=LETTERS, C=DataFrame(X=1:5))
saveObject(ll, file.path(tmp, "stuff"))
listObjects(tmp)
listObjects(tmp, include.children=TRUE)</pre>
```

loadDirectory Load all non-child objects in a directory

Description

WARNING: this function is deprecated, use listObjects and loop over entries with readObject instead. As the title suggests, this function loads all non-child objects in a staging directory. All loading is performed using altLoadObject to respect any application-specific overrides. Children are used to assemble their parent objects and are not reported here.

Usage

```
loadDirectory(dir, redirect.action = c("from", "to", "both"))
```

Arguments dir

String containing a path to a staging directory.

redirect.action

String specifying how redirects should be handled:

- "to" will report an object at the redirection destination, not the redirection source.
- "from" will report an object at the redirection source(s), not the destination.
- "both" will report an object at both the redirection source(s) and destination.

Value

A named list is returned containing all (non-child) R objects in dir.

Author(s)

Aaron Lun

Examples

```
tmp <- tempfile()
dir.create(tmp)

library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
meta <- stageObject(df, tmp, path="whee")
writeMetadata(meta, tmp)

ll <- list(A=1, B=LETTERS, C=DataFrame(X=1:5))
meta <- stageObject(ll, tmp, path="stuff")
writeMetadata(meta, tmp)

redirect <- createRedirection(tmp, "whoop", "whee/simple.csv.gz")
writeMetadata(redirect, tmp)

all.meta <- loadDirectory(tmp)
str(all.meta)</pre>
```

moveObject

Move a non-child object in the staging directory

Description

WARNING: this function is deprecated, as directories of non-child objects can just be moved with regular methods (e.g., file.rename) in the latest version of **alabaster**. Pretty much as it says in the title. This only works with non-child objects as children are referenced by their parents and cannot be safely moved in this manner.

moveObject

Usage

moveObject(dir, from, to, rename.redirections = TRUE)

Arguments

dir	String containing the path to the staging directory.				
from	String containing the path to a non-child object inside dir, as used in acquireMetadata. This can also be a redirection to such an object.				
to	String containing the new path inside dir.				
rename.redirections					
	Logical scalar specifying whether redirections pointing to from should be re- named as to.				

Details

This function will look around path for JSON files containing redirections to from, and update them to point to to. More specifically, if path is a subdirectory, it will search in the same directory containing path; otherwise, it will search in the directory containing dirname(path). Redirections in other locations will not be removed automatically - these will be caught by checkValidDirectory and should be manually updated.

If rename.redirections=TRUE, this function will additionally move the redirection files so that they are named as to. In the unusual case where from is the target of multiple redirection files, the renaming process will clobber all of them such that only one of them will be present after the move.

Value

The object represented by path is moved, along with any redirections to it. A NULL is invisibly returned.

Safety of moving operations

In general, **alabaster.*** representations are safe to move as only the parent object's resource.path metadata properties will contain links to the children's paths. These links are updated with the new to path after running moveObject on the parent from.

However, alabaster applications may define custom data structures where the paths are present elsewhere, e.g., in the data file itself or in other metadata properties. If so, applications are reponsible for updating those paths to reflect the naming to to.

Author(s)

Aaron Lun

Examples

```
tmp <- tempfile()
dir.create(tmp)</pre>
```

library(S4Vectors)

```
df <- DataFrame(A=1:10, B=LETTERS[1:10])
meta <- stageObject(df, tmp, path="whee")
writeMetadata(meta, tmp)
ll <- list(A=1, B=LETTERS, C=DataFrame(X=1:5))
meta <- stageObject(ll, tmp, path="stuff")
writeMetadata(meta, tmp)
redirect <- createRedirection(tmp, "whoop", "whee/simple.csv.gz")
writeMetadata(redirect, tmp)
list.files(tmp, recursive=TRUE)
moveObject(tmp, "whoop", "YAY")
list.files(tmp, recursive=TRUE)</pre>
```

quickLoadObject

Convenience helpers for handling local directories

Description

WARNING: these functions are deprecated as the saving/reading functions are already simple enough in the newer versions of the **alabaster** framework. Read and write objects from a local staging directory. These are just convenience wrappers around functions like loadObject, stageObject and writeMetadata.

Usage

```
quickLoadObject(dir, path, ...)
```

```
quickStageObject(x, dir, path, ...)
```

Arguments

dir	String containing a path to the directory.
path	String containing a relative path to the object of interest inside dir.
	Further arguments to pass to loadObject (for quickLoadObject) or stageObject (for quickStageObject).
х	Object to be saved.

Value

For quickLoadObject, the object at path.

For quickStageObject, the object is saved to path inside dir. All necessary directories are created if they are not already present. A NULL is returned invisibly.

quickReadCsv

Author(s)

Aaron Lun

Examples

```
local <- tempfile()</pre>
```

```
# Creating a slightly complicated object:
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
df$C <- DataFrame(D=letters[1:10], E=runif(10))
# Saving it:
```

```
quickStageObject(df, local, "FOOBAR")
```

```
# Reading it back:
quickLoadObject(local, "FOOBAR")
```

quickReadCsv

Quickly read and write a CSV file

Description

Quickly read and write a CSV file, usually as a part of staging or loading a larger object. This assumes that all files follow the comservatory specification.

Usage

```
quickReadCsv(
  path,
  expected.columns,
  expected.nrows,
  compression,
  row.names,
  parallel = TRUE
)
quickWriteCsv(
  df,
  path,
  ...,
  row.names = FALSE,
  compression = "gzip",
  validate = TRUE
)
```

Arguments

path	String containing a path to a CSV to read/write.						
expected.columns							
	Named character vector specifying the type of each column in the CSV (exclud- ing the first column containing row names, if row.names=TRUE).						
expected.nrows	Integer scalar specifying the expected number of rows in the CSV.						
compression	String specifying the compression that was/will be used. This should be either "none", "gzip".						
row.names	For .quickReadCsv, a logical scalar indicating whether the CSV contains row names.						
	For .quickWriteCsv, a logical scalar indicating whether to save the row names of df.						
parallel	Whether reading and parsing should be performed concurrently.						
df	A DataFrame or data.frame object, containing only atomic columns.						
	Further arguments to pass to write.csv.						
validate	Whether to double-check that the generated CSV complies with the comserva- tory specification.						

Value

For .quickReadCsv, a DataFrame containing the contents of path.

For .quickWriteCsv, df is written to path and a NULL is invisibly returned.

Author(s)

Aaron Lun

```
library(S4Vectors)
df <- DataFrame(A=1, B="Aaron")
temp <- tempfile()
.quickWriteCsv(df, path=temp, row.names=FALSE, compression="gzip")
.quickReadCsv(temp, c(A="numeric", B="character"), 1, "gzip", FALSE)</pre>
```

readAtomicVector Read an atomic vector from disk

Description

Read a vector consisting of atomic elements from its on-disk representation. This is usually not directly called by users, but is instead called by dispatch in readObject.

Usage

```
readAtomicVector(path, metadata, ...)
```

Arguments

path	Path to a directory created with any of the vector methods for saveObject.
metadata	Named list containing metadata for the object, see readObjectFile for details.
	Further arguments, ignored.

Value

The vector described by info.

Author(s)

Aaron Lun

See Also

"saveObject, integer-method", for one of the staging methods.

```
tmp <- tempfile()
saveObject(setNames(runif(26), letters), tmp)
readObject(tmp)</pre>
```

readBaseFactor

Description

Read a base R factor from its on-disk representation. This is usually not directly called by users, but is instead called by dispatch in readObject.

Usage

```
readBaseFactor(path, metadata, ...)
```

Arguments

path	String containing a path to a directory, itself created with the saveObject method for factors.
metadata	Named list containing metadata for the object, see readObjectFile for details.
	Further arguments, ignored.

Value

The vector described by info.

Author(s)

Aaron Lun

See Also

"saveObject, factor-method", for the staging method.

```
tmp <- tempfile()
saveObject(factor(letters[1:10], letters), tmp)
readObject(tmp)</pre>
```

readBaseList

Description

Read a list from its on-disk representation. This is usually not directly called by users, but is instead called by dispatch in readObject.

Usage

```
readBaseList(path, metadata, simple_list.parallel = TRUE, ...)
```

Arguments

path	String containing a path to a directory, itself created with the list method for stageObject.	
metadata	Named list containing metadata for the object, see readObjectFile for details.	
simple_list.parallel		
	Whether to perform reading and parsing in parallel for greater speed. Only relevant for lists stored in the JSON format.	
	Further arguments to be passed to altReadObject for complex child objects.	

Value

The list represented by path.

Author(s)

Aaron Lun

See Also

"stageObject,list-method", for the staging method.

```
library(S4Vectors)
ll <- list(A=1, B=LETTERS, C=DataFrame(X=letters))
tmp <- tempfile()
saveObject(ll, tmp)</pre>
```

```
readObject(tmp)
```

readDataFrame

Description

Read a DataFrame from its on-disk representation. This is usually not directly called by users, but is instead called by dispatch in readObject.

Usage

```
readDataFrame(path, metadata, ...)
```

Arguments

path	String containing a path to the directory, itself created with saveObject method for DataFrames.
metadata	Named list containing metadata for the object, see readObjectFile for details.
	Further arguments, passed to altLoadObject for complex nested columns.

Value

The DataFrame represented by path.

Author(s)

Aaron Lun

See Also

"saveObject,DataFrame-method", for the staging method.

```
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
tmp <- tempfile()
saveObject(df, tmp)</pre>
```

```
readObject(tmp)
```

Description

Read a DataFrameFactor from its on-disk representation. This is usually not directly called by users, but is instead called by dispatch in readObject.

Usage

```
readDataFrameFactor(path, metadata, ...)
```

Arguments

path	String containing a path to a directory, itself created with the saveObject method for DataFrameFactors.
metadata	Named list containing metadata for the object, see readObjectFile for details.
	Further arguments to pass to internal altSaveObject calls.

Value

A DataFrameFactor represented by path.

Author(s)

Aaron Lun

See Also

"saveObject,DataFrameFactor-method", for the staging method.

```
library(S4Vectors)
df <- DataFrame(X=LETTERS[1:5], Y=1:5)
out <- DataFrameFactor(df[sample(5, 100, replace=TRUE),,drop=FALSE])
tmp <- tempfile()
saveObject(out, tmp)
readObject(tmp)</pre>
```

readMetadata

Description

Read metadata and mcols for a Annotated or Vector object, respectively. This is typically used inside loading functions for concrete subclasses.

Usage

readMetadata(x, metadata.path, mcols.path, ...)

Arguments

х	An Vector or Annotated object.
metadata.path	String containing a path to a directory, itself containing an on-disk representation of a base R list to be used as the metadata. Alternatively NULL to skip loading.
mcols.path	String containing a path to a directory, itself containing an on-disk representation of a DataFrame to be used as the mcols. Alternatively NULL to skip loading.
	Further arguments to be passed to altReadObject.

Value

x is returned, possibly with mcols and metadata added to it.

Author(s)

Aaron Lun

See Also

saveMetadata, which does the staging.

readObject

Read an object from disk

Description

Read an object from its on-disk representation. This is done by dispatching to an appropriate loading function based on the type in the OBJECT file.

readObject

Usage

```
readObject(path, metadata = NULL, ...)
```

```
readObjectFunctionRegistry()
```

```
registerReadObjectFunction(type, fun, existing = c("old", "new", "error"))
```

Arguments

path	String containing a path to a directory, itself created with a saveObject method.
metadata	Named list containing metadata for the object - most importantly, the type field that controls dispatch to the correct loading function. If NULL, this is automatically read by readObjectFile(path).
	Further arguments to pass to individual methods.
type	String specifying the name of type of the object.
fun	A loading function that accepts path, metadata and \ldots (in that order), and returns the associated object. This may also be NULL to delete an existing entry in the registry.
existing	Logical scalar indicating the action to take if a function has already been registered for type - keep the old or new function, or throw an error.

Value

For readObject, an object created from the on-disk representation in path.

For readObjectFunctionRegistry, a named list of functions used to load each object type.

For registerReadObjectFunction, the function is added to the registry.

Comments for extension developers

readObject uses an internal registry of functions to decide how an object should be loaded into memory. Developers of alabaster extensions can add extra functions to this registry, usually in the .onLoad function of their packages. Alternatively, extension developers can request the addition of their packages to default registry.

If a loading function makes use of additional arguments in ..., those arguments should be prefixed by the name of the object type for each method, e.g., simple_list.parallel. This avoids problems with conflicts in the interpretation of identically named arguments between different functions. Unlike the ... arguments in saveObject, we prefix by the object type instead of the output class, as the former is used for dispatch here.

When writing loading functions for complex classes, extension developers may need to load child objects to compose the output object. In such cases, developers should use altReadObject on the child subdirectories, rather than calling readObject directly. This ensures that any application-level overrides of the loading functions are respected. It is also expected that arguments in ... are forwarded to internal altReadObject calls.

Developers can manually control readObject dispatch by suppling a metadata list where metadata\$type is set to the desired object type. This pattern is commonly used inside the loading function for a

subclass - an instance of the base class is first constructed by an internal readObject call with the modified metadata\$type, after which the subclass-specific slots are added. (In practice, base construction should be done using altReadObject so as to respect application-specific overrides.)

Comments for application developers

Application developers can override readObject by specifying a custom function in altReadObject. This can be used to point to a different registry of reading functions, to perform pre- or post-reading actions, etc. If customization is type-specific, the custom altReadObject function can read the type from the OBJECT file to determine the most appropriate course of action; the OBJECT metadata can then be passed to the metadata argument of any internal readObject calls to avoid a redundant read from the same file.

Author(s)

Aaron Lun

Examples

```
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
tmp <- tempfile()
saveObject(df, tmp)
readObject(tmp)</pre>
```

readObjectFile Utilities to read and save the object file

Description

The OBJECT file inside each directory provides some high-level metadata of the object represented by that directory. It is guaranteed to have a type property that specifies the object type; individual objects may add their own information to this file. These methods are intended for developers to easily read and load information in the OBJECT file.

Usage

```
readObjectFile(path)
```

```
saveObjectFile(path, type, extra = list())
```

Arguments

path	Path to the directory representing an object.
type	String specifying the type of the object.
extra	Named list containing extra metadata to be written to the OBJECT file in path.
	Names should be unique, and any element named "type" will be overwritten by
	type.

removeObject

Value

readObjectFile returns a named list of metadata for path.
saveObjectFile saves metadata to the OBJECT file inside path

Author(s)

Aaron Lun

Examples

```
tmp <- tempfile()
dir.create(tmp)
saveObjectFile(tmp, "foo", list(bar=list(version="1.0")))
readObjectFile(tmp)</pre>
```

removeObject

Remove a non-child object from the staging directory

Description

WARNING: this function is deprecated, as directories of non-child objects can just be deleted with regular methods (e.g., file.rename) in the latest version of **alabaster**. Pretty much as it says in the title. This only works with non-child objects as children are referenced by their parents and cannot be safely removed in this manner.

Usage

removeObject(dir, path)

Arguments

dir	String containing the path to the staging directory.
path	String containing the path to a non-child object inside dir, as used in acquireMetadata.
	This can also be a redirection to such an object.

Details

This function will search around path for JSON files containing redirections to path, and remove them. More specifically, if path is a subdirectory, it will search in the same directory containing path; otherwise, it will search in the directory containing dirname(path). Redirections in other locations will not be removed automatically - these will be caught by checkValidDirectory and should be manually removed.

Value

The object represented by path is removed, along with any redirections to it. A NULL is invisibly returned.

Author(s)

Aaron Lun

Examples

```
tmp <- tempfile()
dir.create(tmp)
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
meta <- stageObject(df, tmp, path="whee")
writeMetadata(meta, tmp)
ll <- list(A=1, B=LETTERS, C=DataFrame(X=1:5))
meta <- stageObject(ll, tmp, path="stuff")
writeMetadata(meta, tmp)
redirect <- createRedirection(tmp, "whoop", "whee/simple.csv.gz")
writeMetadata(redirect, tmp)
list.files(tmp, recursive=TRUE)
removeObject(tmp, "whoop")
list.files(tmp, recursive=TRUE)</pre>
```

Rfc3339

Representing Internet date/times

Description

The Rfc3339 class is a character vector that stores Internet Date/time timestamps, formatted as described in RFC3339. It provides a faithful representation of any RFC3339-compliant string in an R session.

Usage

```
as.Rfc3339(x)
## S3 method for class 'character'
as.Rfc3339(x)
## Default S3 method:
as.Rfc3339(x)
## S3 method for class 'POSIXt'
as.Rfc3339(x)
## S3 method for class 'Rfc3339'
```

Rfc3339

```
as.character(x, ...)
is.Rfc3339(x)
## S3 method for class 'Rfc3339'
as.POSIXct(x, tz = "", ...)
## S3 method for class 'Rfc3339'
as.POSIXlt(x, tz = "", ...)
## S3 method for class 'Rfc3339'
x[i]
## S3 method for class 'Rfc3339'
x[[i]]
## S3 replacement method for class 'Rfc3339'
x[i] <- value
## S3 replacement method for class 'Rfc3339'
x[[i]] <- value
## S3 method for class 'Rfc3339'
c(..., recursive = TRUE)
```

Arguments

х	For as.Rfc3339 methods, object to be coerced to an Rfc3339 instance.	
	For the subset and combining methods, an Rfc3339 instance.	
	For as.character, as.POSIX1t and as.POSIXct methods, an Rfc3339 instance.	
	For is.Rfc3339, any object to be tested for Rfc3339-ness.	
tz, recursive,		
	Further arguments to be passed to individual methods.	
i	Indices specifying elements to extract or replace.	
value	Replacement values, either as another Rfc3339 instance, a character vector or something that can be coerced into one.	

Details

This class is motivated by the difficulty in using the various POSIXt classes to faithfully represent any RFC3339-compliant string. In particular:

• The POSIXt classes do not automatically capture the string's timezone offset, instead converting all times to the local timezone. This is problematic as it discards information about the original timezone. Technically, the POSIXIt class is capable of holding this information in the gmtoff field but it is not clear how to set this.

- There is no way to distinguish between the timezones Z and +00:00. These are functionally the same but will introduce differences in the checksums of saved files and thus interfere with deduplication mechanisms in storage backends.
- Coercion of POSIXt classes to strings may print more or fewer digits in the fractional seconds than what was present in the original string. Functionally, this is probably unimportant but will still introduce differences in the checksums.

By comparison, the Rfc3339 class preserves all information in the original string, avoiding unexpected modifications from a roundtrip through readObject and saveObject. This is especially relevant for strings that were created from other languages, e.g., Node.js Date's ISO string conversion uses Z by default.

That said, users should not expect too much from this class. It is only used to provide a faithful representation of RFC3339 strings, and does not support any time-related arithmetic. Users are advised to convert to POSIXct or similar if such operations are required.

Value

For as.Rfc3339, the subset and combining methods, an Rfc3339 instance is returned.

For the other as.* methods, an instance of the corresponding type generated from an Rfc3339 instance.

Author(s)

Aaron Lun

Examples

```
out <- as.Rfc3339(Sys.time() + 1:10)
out
out[2:5]
out[2] <- "2"
c(out, out)
as.character(out)
as.POSIXct(out)</pre>
```

saveAtomicVector Save atomic vectors to disk

Description

Save vectors containing atomic elements (or values that can be cast as such, e.g., dates and times) to an on-disk representation.

saveAtomicVector

Usage

```
## S4 method for signature 'integer'
saveObject(x, path, ...)
## S4 method for signature 'character'
saveObject(x, path, ...)
## S4 method for signature 'logical'
saveObject(x, path, ...)
## S4 method for signature 'double'
saveObject(x, path, ...)
## S4 method for signature 'numeric'
saveObject(x, path, ...)
## S4 method for signature 'Date'
saveObject(x, path, ...)
## S4 method for signature 'POSIXlt'
saveObject(x, path, ...)
## S4 method for signature 'POSIXct'
saveObject(x, path, ...)
```

Arguments

х	Any of the atomic vector types, or Date objects, or time objects, e.g., POSIXct.
path	String containing the path to a directory in which to save x.
	Further arguments that are ignored.

Value

x is saved inside path. NULL is invisibly returned.

Author(s)

Aaron Lun

See Also

readAtomicVector, to read the files back into the session.

```
tmp <- tempfile()
dir.create(tmp)
saveObject(LETTERS, file.path(tmp, "foo"))
saveObject(setNames(runif(26), letters), file.path(tmp, "bar"))</pre>
```

```
list.files(tmp, recursive=TRUE)
```

saveBaseFactor Save a factor to disk

Description

Pretty much as it says, let's save a base R factor to an on-disk representation.

Usage

```
## S4 method for signature 'factor'
saveObject(x, path, ...)
```

Arguments

х	A factor.
path	String containing the path to a directory in which to save x.
	Further arguments that are ignored.

Value

x is saved inside path. NULL is invisibly returned.

Author(s)

Aaron Lun

See Also

readBaseFactor, to read the files back into the session.

Examples

```
tmp <- tempfile()
saveObject(factor(1:10, 1:30), tmp)
list.files(tmp, recursive=TRUE)</pre>
```

saveBaseList

Description

Save a list or List to a JSON or HDF5 file, with extra files created for any of the more complex list elements (e.g., DataFrames, arrays). This uses the uzuki2 specification to ensure that appropriate types are declared.

Usage

```
## S4 method for signature 'list'
saveObject(x, path, list.format = saveBaseListFormat(), ...)
## S4 method for signature 'List'
saveObject(x, path, list.format = saveBaseListFormat(), ...)
```

saveBaseListFormat(list.format)

Arguments

x	An ordinary R list, named or unnamed. Alternatively, a List to be coerced into a list
path	String containing the path to a directory in which to save x.
list.format	String specifying the format in which to save the list.
	Further arguments, passed to altSaveObject for complex child objects.

Value

For the saveObject method, x is saved inside dir. NULL is invisibly returned.

For saveBaseListFormat; if list.format is missing, a string containing the current format is returned. If list.format is supplied, it is used to define the current format, and the *previous* format is returned.

File formats

If list.format="json.gz" (default), the list is saved to a Gzip-compressed JSON file (the default). This is an easily parsed format with low storage overhead.

If list.format="hdf5", x is saved into a HDF5 file instead. This format is most useful for random access and for preserving the precision of numerical data.

Author(s)

Aaron Lun

See Also

https://github.com/LTLA/uzuki2 for the specification. readBaseList, to read the list back into the R session.

Examples

```
library(S4Vectors)
ll <- list(A=1, B=LETTERS, C=DataFrame(X=1:5))
tmp <- tempfile()
saveObject(ll, tmp)
list.files(tmp, recursive=TRUE)</pre>
```

saveFormats

Choose the format for certain objects

Description

Alter the format used to save DataFrames in its stageObject methods.

Usage

```
saveDataFrameFormat(format)
```

Arguments

format String containing the format to use. The "csv", "csv.gz" (default) or "hdf5". Alternatively NULL, to use the default format.

Details

stageObject methods will treat a format=NULL in the same manner as the default format. The distinction exists to allow downstream applications to set their own defaults while still responding to user specification. For example, an application can detect if the existing format is NULL, and if so, apply another default via .saveDataFrameFormat. On the other hand, if the format is not NULL, this is presumably specified by the user explicitly and should be respected by the application.

Value

If format is missing, a string containing the current format is returned, or NULL to use the default format.

If format is supplied, it is used to define the current format, and the *previous* format is returned.

Author(s)

Aaron Lun

saveMetadata

Examples

```
(old <- .saveDataFrameFormat())
.saveDataFrameFormat("hdf5")
.saveDataFrameFormat()
# Setting it back.
.saveDataFrameFormat(old)</pre>
```

saveMetadata Save R-level metadata to disk

Description

Save metadata and mcols for Annotated or Vector objects, respectively, to disk. These are typically used inside saveObject methods for concrete subclasses.

Usage

saveMetadata(x, metadata.path, mcols.path, ...)

Arguments

х	A Vector or Annotated object.
metadata.path	String containing the path in which to save the metadata. If NULL, no metadata is saved.
mcols.path	String containing the path in which to save the mcols. If NULL, no mcols is saved.
	Further arguments to be passed to altSaveObject.

Details

If mcols(x) has no columns, nothing is saved by saveMcols. Similarly, if metadata(x) is an empty list, nothing is saved by saveMetadata. This avoids creating unnecessary files with no meaningful content.

If mcols(x) has non-NULL row names, these are removed prior to staging. These names are usually redundant with the names associated with elements of x itself.

Value

The metadata for x is saved to metadata.path, and similarly for the mcols.

Author(s)

Aaron Lun

See Also

readMetadata, which restores metadata to the object.

saveObject Save objects to disk

Description

Generic to save assorted R objects into appropriate on-disk representations. More methods may be defined by other packages to extend the **alabaster.base** framework to new classes.

Usage

saveObject(x, path, ...)

Arguments

х	A Bioconductor object of the specified class.
path	String containing the path to a directory in which to save x.
	Additional named arguments to pass to specific methods.

Value

dir is created and populated with files containing the contents of x. NULL should be invisibly returned.

Comments for extension developers

Methods for the saveObject generic should create a directory at path in which the contents of x are to be saved. The files may consist of any format, though language-agnostic formats like HDF5, CSV, JSON are preferred. For more complex objects, multiple files and subdirectories may be created within path. The only strict requirements are:

- There must be an OBJECT file inside path, containing a JSON object with a "type" string property that specifies the class of the object, e.g., "data_frame", "summarized_experiment". This will be used by loading functions to determine how to load the files into memory.
- The names of files and subdirectories should not start with _ or .. These are reserved for applications, e.g., to build manifests or to store additional metadata.

Callers can pass optional parameters to specific saveObject methods via Any options recognized by a method should be prefixed by the name of the class used in the method's signature, e.g., any options for saveObject, DataFrame-method should start with DataFrame.. This scoping avoids conflicts between otherwise identically-named options of different methods.

When developing saveObject methods of complex objects, a simple approach is to decompose x into its "child" components. Each component can then be saved into a subdirectory of path, levering the existing saveObject methods for the component classes. In such cases, extension developers should actually call altSaveObject on each child component, rather than calling saveObject

directly. This ensures that any application-level overrides of the loading functions are respected. It is expected that each method will forward ... (possibly after modification) to any internal altSaveObject calls.

Comments for application developers

Application developers can override saveObject by specifying a custom function in altSaveObject. This can be used to point to a different function to handle the saving process for each class. The custom function can be as simple as a wrapper around saveObject with some additional actions (e.g., to save more metadata), or may be as complex as a full-fledged generic with its own methods for class-specific customizations.

Author(s)

Aaron Lun

Examples

```
library(S4Vectors)
X <- DataFrame(X=LETTERS, Y=sample(3, 26, replace=TRUE))
tmp <- tempfile()
saveObject(X, tmp)
list.files(tmp, recursive=TRUE)</pre>
```

Description

Stage a DataFrame by saving it to a HDF5 file.

Usage

```
## S4 method for signature 'DataFrame'
saveObject(x, path, ...)
```

Arguments

Х	A DataFrame.
path	String containing the path to a directory in which to save x .
	Additional named arguments to pass to specific methods.

Details

This method creates a basic_columns.h5 file that contains columns for atomic vectors, factors, dates and date-times. Dates and date-times are converted to character vectors and saved as such inside the file. Factors are saved as a HDF5 group with both the codes and the levels as separate datasets.

Any non-atomic columns are saved to a other_columns subdirectory inside path via saveObject, named after its zero-based positional index within x.

If metadata or mcols are present, they are saved to the other_annotations and column_annotations subdirectories, respectively, via saveObject.

Value

A named list containing the metadata for x. x itself is written to a CSV or HDF5 file inside path. Additional files may also be created inside path and referenced from the metadata.

Author(s)

Aaron Lun

Examples

```
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])</pre>
```

tmp <- tempfile()
saveObject(df, tmp)
list.files(tmp, recursive=TRUE)</pre>

Description

Stage a DataFrameFactor object, a generalization of the base factor for DataFrame levels.

Usage

```
## S4 method for signature 'DataFrameFactor'
saveObject(x, path, ...)
```

Arguments

х	A DataFrameFactor object.
path	String containing the path to a directory in which to save x.
	Further arguments, to pass to internal altSaveObject calls

Value

x is saved to an on-disk representation inside path.

Author(s)

Aaron Lun

Examples

```
library(S4Vectors)
df <- DataFrame(X=LETTERS[1:5], Y=1:5)
out <- DataFrameFactor(df[sample(5, 100, replace=TRUE),,drop=FALSE])
tmp <- tempfile()
saveObject(out, tmp)
list.files(tmp, recursive=TRUE)</pre>
```

transformVectorForHdf5

Transform a vector to save in a HDF5 file

Description

This handles type casting and missing placeholder value selection/substitution. It is primarily intended for developers of **alabaster.*** extensions.

Usage

```
transformVectorForHdf5(x, .version = 3)
```

Arguments

Х	An atomic vector to be saved to HDF5.
.version	Internal use only.

Value

A list containing:

- transformed, the transformed vector. This may be the same as x if no NA values were detected. Note that logical vectors are cast to integers.
- placeholder, the placeholder value used to represent NA values. This is NULL if no NA values were detected in x, otherwise it is the same as the output of chooseMissingPlaceholderForHdf5.

Author(s)

Aaron Lun

Examples

```
transformVectorForHdf5(c(TRUE, NA, FALSE))
transformVectorForHdf5(c(1L, NA, 2L))
transformVectorForHdf5(c(1L, NaN, 2L))
transformVectorForHdf5(c("FOO", NA, "BAR"))
transformVectorForHdf5(c("FOO", NA, "NA"))
```

validateDirectory Check if a staging directory is valid

Description

Check whether a staging directory is valid in terms of its structure and metadata.

Usage

```
validateDirectory(
  dir,
  validate.metadata = TRUE,
  schema.locations = NULL,
  attempt.load = FALSE
)
```

Arguments

dir	String containing the path to a staging directory.
validate.metad	lata
	Whether to validate each metadata JSON file against the schema.
schema.locatio	ons
	Character vector containing the name of the package containing the JSON schemas. Only used if validate.metadata=TRUE; if NULL, defaults to the locations de- scribed in ?loadObject.
attempt.load	Whether to validate each object by attempting to load it into memory.

Details

This function verifies that the restrictions described in stageObject are respected, namely:

- Each object is represented by subdirectory with a single JSON document.
- Each JSON metadata document's path property exists and is consistent with the path of the document itself.
- Child objects are nested in subdirectories of the parent object's directory.
- Child objects have the is_child property set to true in their metadata.
- Each child object is referenced exactly once in its parent object's metadata.

This function will also check that redirections are valid:

- The path property of the redirection does *not* exist and is consistent with the path of the redirection document.
- The redirection target location exists in the directory.

If validate.metadata=TRUE, this function will validate each metadata file against its specified JSON schema. Applications may set schema.locations to point to an appropriate set of schemas other than the defaults in **alabaster.base**.

If attempt.load=TRUE, this function will attempt to load each non-child object into memory. This serves as an additional validation step to check that the contents of each file are valid (at least, according to the current altLoadObject function). However, it may be time-consuming and so defaults to FALSE. Child objects are assumed to be loaded as part of their parents and are not explicitly checked.

Value

NULL invisibly on success, otherwise an error is raised.

Author(s)

Aaron Lun

Examples

```
# Mocking up an object:
library(S4Vectors)
ncols <- 123
df <- DataFrame(
    X = rep(LETTERS[1:3], length.out=ncols),
    Y = runif(ncols)
)
df$Z <- DataFrame(AA = sample(ncols))
# Mocking up the directory:
tmp <- tempfile()
dir.create(tmp, recursive=TRUE)
writeMetadata(stageObject(df, tmp, "foo"), tmp)
# Checking that it's valid:
validateDirectory(tmp)
```

validateObject Validate an object's on-disk representation

Description

Validate an object's on-disk representation against the **takane** specifications. This is done by dispatching to an appropriate validation function based on the type in the OBJECT file.

```
validateObject(path, metadata = NULL)
registerValidateObjectFunction(type, fun, existing = c("old", "new", "error"))
registerValidateObjectHeightFunction(
   type,
   fun,
   existing = c("old", "new", "error")
)
registerValidateObjectDimensionsFunction(
   type,
   fun,
   existing = c("old", "new", "error")
)
```

Arguments

path	String containing a path to a directory, itself created with a saveObject method.
metadata	List containing metadata for the object. If this is not supplied, it is automatically read from the OBJECT file inside path.
type	String specifying the name of type of the object.
fun	For registerValidateObjectFunction, a function that accepts path and metadata, and raises an error if the object at path is invalid. It can be assumed that metadata is a list created by reading OBJECT.
	For registerValidateObjectHeightFunction, a function that accepts path and metadata, and returns an integer specifying the "height" of the object. This is usually the length for vector-like or 1-dimensional objects, and the extent of the first dimension for higher-dimensional objects.
	For registerValidateObjectDimensionsFunction, a function that accepts path and metadata, and returns an integer vector specifying the dimensions of the object.
	This may also be NULL to delete an existing registry from any of the functions mentioned above.
existing	Logical scalar indicating the action to take if a function has already been regis- tered for type - keep the old or new function, or throw an error.

Value

For validateObject, NULL is returned invisibly upon success, otherwise an error is raised.

For the register* functions, the supplied fun is added to the corresponding registry for type. If fun = NULL, any existing entry for type is removed.

Author(s)

Aaron Lun

writeMetadata

See Also

https://github.com/ArtifactDB/takane, for detailed specifications of the on-disk representation for various Bioconductor objects.

Examples

```
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])</pre>
```

```
tmp <- tempfile()
saveObject(df, tmp)
validateObject(tmp)</pre>
```

writeMetadata Saving the metadata

Description

WARNING: this function is deprecated as newer versions of **alabaster** do not need to write metadata. Helper function to write metadata from a named list to a JSON file. This is commonly used inside stageObject methods to create the metadata file for a child object.

Usage

```
writeMetadata(meta, dir, ignore.null = TRUE)
```

Arguments

meta	A named list containing metadata. This should contain at least the "\$schema" and "path" elements.
dir	String containing a path to the staging directory.
ignore.null	Logical scalar indicating whether NULL values should be ignored during coercion to JSON.

Details

Any NULL values in meta are pruned out prior to writing when ignore.null=TRUE. This is done recursively so any NULL values in sub-lists of meta are also ignored.

Any scalars are automatically unboxed so array values should be explicitly specified as such with I().

Any starting "./" in meta\$path will be automatically removed. This allows staging methods to save in the current directory by setting path=".", without the need to pollute the paths with a "./" prefix.

The JSON-formatted metadata is validated against the schema in meta[["\$schema"]] using **json-validate**. The location of the schema is taken from the package attribute in that string, if one exists;

otherwise, it is assumed to be in the **alabaster.schemas** package. (All schemas are assumed to live in the inst/schemas subdirectory of their indicated packages.)

We also use the schema to determine whether meta refers to an actual artifact or is a metadata-only document. If it refers to an actual file, we compute its MD5 sum and store it in the metadata for saving. We also save its associated metadata into a JSON file at a location obtained by appending ".json" to meta\$path.

For artifacts, the MD5 sum calculation will be skipped if the meta already contains a md5sum field. This can be useful on some occasions, e.g., to improve efficiency when the MD5 sum was already computed during staging, or if the artifact does not actually exist in its full form on the file system.

Value

A JSON file containing the metadata is created at path. A list of resource metadata is returned, e.g., for inclusion as the "resource" property in parent schemas.

Author(s)

Aaron Lun

```
library(S4Vectors)
df <- DataFrame(A=1:10, B=LETTERS[1:10])
tmp <- tempfile()
dir.create(tmp)
info <- stageObject(df, tmp, path="coldata")
writeMetadata(info, tmp)
cat(readLines(file.path(tmp, "coldata/simple.csv.gz.json")), sep="\n")</pre>
```

Index

```
.addMissingStringPlaceholderAttribute
        (chooseMissingPlaceholderForHdf5),
        8
.altLoadObject (altReadObject), 4
.altStageObject (altSaveObject), 6
.chooseMissingStringPlaceholder
        (chooseMissingPlaceholderForHdf5),
.createRedirection (createRedirection),
        9
.loadObject(altReadObject), 4
.loadObjectInternal (readObject), 22
.onLoad, 23
.processMcols(saveMetadata), 33
.processMetadata (saveMetadata), 33
.quickReadCsv (quickReadCsv), 15
.quickWriteCsv (quickReadCsv), 15
.restoreMetadata (readMetadata), 22
.saveBaseListFormat(saveBaseList), 31
.saveDataFrameFormat (saveFormats), 32
.searchForMethods (saveObject), 34
.stageObject(altSaveObject), 6
.writeMetadata(writeMetadata), 41
[.Rfc3339 (Rfc3339), 26
[<-.Rfc3339 (Rfc3339), 26
[[.Rfc3339 (Rfc3339), 26
[[<-.Rfc3339 (Rfc3339), 26
acquireFile, 2
acquireFile,character-method
        (acquireFile), 2
acquireMetadata, 9, 13, 25
acquireMetadata (acquireFile), 2
acquireMetadata,character-method
        (acquireFile), 2
addMissingPlaceholderAttributeForHdf5
        (chooseMissingPlaceholderForHdf5),
        8
altLoadObject, 11, 20, 39
altLoadObject (altReadObject), 4
```

altLoadObjectFunction (altReadObject), 4 altReadObject, 4, 4, 5, 6, 19, 22–24 altReadObjectFunction (altReadObject), 4 altSaveObjectFunction (altSaveObject), 6 altStageObjectFunction (altSaveObject), 6 altStageObjectFunction (altSaveObject), 6 altStageObjectFunction (altSaveObject), 6 Annotated, 22, 33 anyMissing, 7 anyNA, 7 as.character.Rfc3339 (Rfc3339), 26 as.POSIXtt.Rfc3339 (Rfc3339), 26 as.Rfc3339 (Rfc3339), 26

```
c.Rfc3339(Rfc3339), 26
checkValidDirectory, 13, 25
checkValidDirectory
        (validateDirectory), 38
chooseMissingPlaceholderForHdf5, 8, 37
createRedirection, 9
customloadObjectHelper(readObject), 22
```

DataFrame, *11*, *16*, *20*, *22*, *35*, *36* DataFrameFactor, *21*, *36* Date, *29*

factor, *18*, *30* file.rename, *12*, *25*

h5_ccast (hdf5), 10 h5_create_vector (hdf5), 10 h5_guess_vector_chunks (hdf5), 10 h5_object_exists (hdf5), 10 h5_read_attribute (hdf5), 10 h5_write_attribute (hdf5), 10 h5_write_vector (hdf5), 10 h5_write_vector (hdf5), 10 hdf5, 10

INDEX

I, *41* is.missing (anyMissing), 7 is.na, 7 is.Rfc3339 (Rfc3339), 26

```
List, 31
list, 19, 31
listDirectory (listObjects), 10
listLocalObjects (listObjects), 10
listObjects, 10, 11
loadAtomicVector (readAtomicVector), 17
loadBaseFactor (readBaseFactor), 18
loadBaseList (readBaseList), 19
loadDataFrame(readDataFrame), 20
loadDataFrameFactor
(readDataFrameFactor), 21
loadDirectory, 11
loadObject, 14, 38
loadObject (readObject), 22
```

POSIXct, 28, 29 POSIXlt, 27 POSIXt, 27 processMcols (saveMetadata), 33 processMetadata (saveMetadata), 33

quickLoadObject, 14 quickReadCsv, 15 quickStageObject(quickLoadObject), 14 quickWriteCsv(quickReadCsv), 15

registerReadObjectFunction (readObject), 22 registerValidateObjectDimensionsFunction (validateObject), 39 registerValidateObjectFunction (validateObject), 39 registerValidateObjectHeightFunction (validateObject), 39 removeObject, 25 restoreMetadata (readMetadata), 22 Rfc3339, 26 saveAtomicVector, 28 saveBaseFactor, 30 saveBaseList, 31 saveBaseListFormat(saveBaseList).31 saveDataFrameFormat (saveFormats), 32 saveFormats, 32 saveLocalObject(quickLoadObject), 14 saveMetadata, 22, 33 saveObject, 6, 7, 17, 18, 20, 21, 23, 28, 33, 34, 34, 36, 40 saveObject,character-method (saveAtomicVector), 28 saveObject,DataFrame-method,35 saveObject,DataFrameFactor-method,36 saveObject.Date-method (saveAtomicVector), 28 saveObject, double-method (saveAtomicVector), 28 saveObject, factor-method (saveBaseFactor), 30 saveObject, integer-method (saveAtomicVector), 28 saveObject,List-method(saveBaseList), 31 saveObject,list-method(saveBaseList), 31 saveObject,logical-method (saveAtomicVector), 28 saveObject,numeric-method (saveAtomicVector), 28 saveObject,POSIXct-method (saveAtomicVector), 28 saveObject,POSIXlt-method (saveAtomicVector), 28 saveObjectFile(readObjectFile), 24 schemaLocations(readObject), 22 searchForMethods (saveObject), 34

INDEX

```
stageObject, 3, 14, 19, 32, 38, 41
stageObject(saveObject), 34
stageObject,ANY-method (saveObject), 34
stageObject,character-method
        (saveAtomicVector), 28
stageObject,DataFrame-method
        (saveObject,DataFrame-method),
        35
stageObject,DataFrameFactor-method
        (saveObject,DataFrameFactor-method),
        36
stageObject,Date-method
        (saveAtomicVector), 28
stageObject,double-method
        (saveAtomicVector), 28
stageObject,factor-method
        (saveBaseFactor), 30
stageObject,integer-method
        (saveAtomicVector), 28
stageObject,List-method (saveBaseList),
        31
stageObject,list-method(saveBaseList),
        31
stageObject,logical-method
        (saveAtomicVector), 28
stageObject,numeric-method
        (saveAtomicVector), 28
stageObject,POSIXct-method
        (saveAtomicVector), 28
stageObject,POSIXlt-method
        (saveAtomicVector), 28
transformVectorForHdf5, 37
```

validateDirectory, 38
validateObject, 7, 39
Vector, 22, 33

write.csv, *16* writeMetadata, *10*, *14*, 41